SEWING & TEXTILES





COSTUME DESIGN

Name	Class	s Beginner Advanced
County	Item Description	
JUDGES: Please identify a numer	rical score on a scale of 1-10 for each element on the sheet.	
Judging Criteria		SCORE 1= needs improvement 10= exceeds criteria
Project Knowledge		
General knowled	lge of project area	
<u> </u>	for exhibitor & level	
Appearance		
Fit of garment or		
· ·	daptation (evidence of application of background ime plan and results)	
 Creative and app 	ealing use of line, color, and texture	
 Design follows th rhythm, emphasi 	ne principles of good design: proportion, balance, is, unity	
 Accessory use 		
Construction		
 Workmanship su 	itable for intended use	
 Techniques appre 	opriate to costume plan	
 Costume is appro 	opriately finished for appearance and stability	
Explanation of Project Ex	xhibit	
 Ability to explain 	goal of project exhibit	
 Ability to explain 	decisions made or results shown	
 Workbook conte 	nt	
Skills learned and	d plans for continued study	
Exhibit Presentation		
 Follows exhibit re 	equirements (includes completed workbook)	
 Shows originality 	and creativity	
TOTAL SCORE (Points possible: 160)	
COMMENTS		
AWARD RECEIN	/ED (if applicable)	